

# *hypre* Reference Manual

— Version 1.10.0b —

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## Matrix and Vector Building Interfaces (Conceptual Interfaces)

### Names

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### IJ Matrix Builder

### Names

1.1.1	struct <b>bHYPRE_IJMatrixView__object</b> <i>Symbol "bHYPRE"</i>	5
	extern C bHYPRE_IJMatrixView <b>bHYPRE_IJMatrixView__connect</b> (const char *, sidl_BaseInterface *_ex) <i>RMI connector function for the class</i>	
1.1.2	int32_t <b>bHYPRE_IJMatrixView_SetLocalRange</b> ( bHYPRE_IJMatrixView self, int32_t ilower, int32_t iupper, int32_t jlower, int32_t jupper) <i>Set the local range for a matrix object</i>	5
1.1.3	int32_t <b>bHYPRE_IJMatrixView_SetValues</b> ( bHYPRE_IJMatrixView self, int32_t nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t nnonzeros) <i>Sets values for <b>nrows</b> of the matrix</i>	6
1.1.4	int32_t <b>bHYPRE_IJMatrixView_AddToValues</b> ( bHYPRE_IJMatrixView self, int32_t nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t nnonzeros) <i>Adds to values for <b>nrows</b> of the matrix</i>	6
	int32_t	

	<b>bHYPRE_IJMatrixView_GetLocalRange</b> ( bHYPRE_IJMatrixView self, int32_t* ilower, int32_t* iupper, int32_t* jlower, int32_t* jupper) <i>Gets range of rows owned by this processor and range of column partitioning  for this processor</i>	
	int32_t <b>bHYPRE_IJMatrixView_GetRowCounts</b> ( bHYPRE_IJMatrixView self, int32_t nrows, int32_t* rows, int32_t* ncols) <i>Gets number of nonzeros elements for <b>nrows</b> rows specified in <b>rows</b> and  returns them in <b>ncols</b>, which needs to be allocated by the user</i>	
1.1.5	int32_t <b>bHYPRE_IJMatrixView_GetValues</b> ( bHYPRE_IJMatrixView self, int32_t nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t nnonzeros) <i>Gets values for <b>nrows</b> rows or partial rows of the matrix .....</i>	6
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1.1.8	int32_t <b>bHYPRE_IJMatrixView_Read</b> ( bHYPRE_IJMatrixView self, const char* filename, bHYPRE_MPIOCommunicator comm) <i>Read the matrix from file .....</i>  struct bHYPRE_IJMatrixView__object* bHYPRE_IJMatrixView__cast void* <b>obj</b> <i>Cast method for interface and class type conversions</i>  void* <b>bHYPRE_IJMatrixView__cast2</b> ( void* obj, const char* type) <i>String cast method for interface and class type conversions</i>  void <b>bHYPRE_IJMatrixView__exec</b> ( bHYPRE_IJMatrixView self, const char* methodName, sidl_io_Deserializer inArgs, sidl_io_Serializer outArgs) <i>Select and execute a method by name</i>  void <b>bHYPRE_IJMatrixView__sexec</b> ( const char* methodName, sidl_io_Deserializer inArgs, sidl_io_Serializer outArgs) <i>static Exec method for reflexivity</i>  char* <b>bHYPRE_IJMatrixView__getURL</b> ( bHYPRE_IJMatrixView self) <i>Get the URL of the Implementation of this object (for RMI)</i>	7

## 1.1.1

```
struct bHYPRE_IJMatrixView__object
```

Symbol "bHYPRE.IJMatrixView" (version 1.0.0)

This interface represents a linear-algebraic conceptual view of a linear system. The 'I' and 'J' in the name are meant to be mnemonic for the traditional matrix notation A(I,J).

## 1.1.2

```
int32_t  
bHYPRE_IJMatrixView_SetLocalRange ( bHYPRE_IJMatrixView self,  
int32_t ilower, int32_t iupper, int32_t jlower, int32_t jupper)
```

Set the local range for a matrix object. Each process owns some unique consecutive range of rows, indicated by the global row indices **ilower** and **iupper**. The row data is required to be such that the value of **ilower** on any process  $p$  be exactly one more than the value of **iupper** on process  $p - 1$ . Note that the first row of the global matrix may start with any integer value. In particular, one may use zero- or one-based indexing.

For square matrices, **jlower** and **jupper** typically should match **ilower** and **iupper**, respectively. For rectangular matrices, **jlower** and **jupper** should define a partitioning of the columns. This partitioning must be used for any vector  $v$  that will be used in matrix-vector products with the rectangular matrix. The matrix data structure may use **jlower** and **jupper** to store the diagonal blocks (rectangular in general) of the matrix separately from the rest of the matrix.

Collective.

**1.1.3**

```
int32_t
bHYPRE_IJMatrixView_SetValues ( bHYPRE_IJMatrixView self, int32_t
nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t
nnonzeros)
```

Sets values for **nrows** of the matrix. The arrays **ncols** and **rows** are of dimension **nrows** and contain the number of columns in each row and the row indices, respectively. The array **cols** contains the column indices for each of the **rows**, and is ordered by rows. The data in the **values** array corresponds directly to the column entries in **cols**. The last argument is the size of the cols and values arrays, i.e. the total number of nonzeros being provided, i.e. the sum of all values in ncols. This function erases any previous values at the specified locations and replaces them with new ones, or, if there was no value there before, inserts a new one.

Not collective.

**1.1.4**

```
int32_t
bHYPRE_IJMatrixView_AddToValues ( bHYPRE_IJMatrixView self, int32_t
nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t
nnonzeros)
```

Adds to values for **nrows** of the matrix. Usage details are analogous to **SetValues**. Adds to any previous values at the specified locations, or, if there was no value there before, inserts a new one.

Not collective.

**1.1.5**

```
int32_t
bHYPRE_IJMatrixView_GetValues ( bHYPRE_IJMatrixView self, int32_t
nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t
nnonzeros)
```

Gets values for **nrows** rows or partial rows of the matrix. Usage details are analogous to **SetValues**.

#### 1.1.6

```
int32_t
bHYPRE_IJMatrixView_SetRowSizes ( bHYPRE_IJMatrixView self, int32_t*
sizes, int32_t nrows)
```

(Optional) Set the max number of nonzeros to expect in each row. The array **sizes** contains estimated sizes for each row on this process. The integer **nrows** is the number of rows in the local matrix. This call can significantly improve the efficiency of matrix construction, and should always be utilized if possible.

Not collective.

#### 1.1.7

```
int32_t
bHYPRE_IJMatrixView_Print ( bHYPRE_IJMatrixView self, const char*
filename)
```

Print the matrix to file. This is mainly for debugging purposes.

#### 1.1.8

```
int32_t
bHYPRE_IJMatrixView_Read ( bHYPRE_IJMatrixView self, const char*
filename, bHYPRE_MPICommunicator comm)
```

Read the matrix from file. This is mainly for debugging purposes.

## 1.2

### IJ Vector Builder

#### Names

1.2.1	struct <b>bHYPRE_IJVectorView__object</b> <i>Symbol "bHYPRE" .....</i>	9
	extern C bHYPRE_IJVectorView <b>bHYPRE_IJVectorView__connect</b> (const char *, sidl_BaseInterface *_ex) <i>RMI connector function for the class</i>	
1.2.2	int32_t <b>bHYPRE_IJVectorView_SetLocalRange</b> ( bHYPRE_IJVectorView self, int32_t jlower, int32_t jupper) <i>Set the local range for a vector object .....</i>	9
1.2.3	int32_t <b>bHYPRE_IJVectorView_SetValues</b> ( bHYPRE_IJVectorView self, int32_t nvalues, int32_t* indices, double* values) <i>Sets values in vector .....</i>	10
1.2.4	int32_t <b>bHYPRE_IJVectorView_AddToValues</b> ( bHYPRE_IJVectorView self, int32_t nvalues, int32_t* indices, double* values) <i>Adds to values in vector .....</i>	10
	int32_t <b>bHYPRE_IJVectorView_GetLocalRange</b> ( bHYPRE_IJVectorView self, int32_t* jlower, int32_t* jupper) <i>Returns range of the part of the vector owned by this processor</i>	
1.2.5	int32_t <b>bHYPRE_IJVectorView_GetValues</b> ( bHYPRE_IJVectorView self, int32_t nvalues, int32_t* indices, double* values) <i>Gets values in vector .....</i>	10
1.2.6	int32_t <b>bHYPRE_IJVectorView_Print</b> ( bHYPRE_IJVectorView self, const char* filename) <i>Print the vector to file .....</i>	11
1.2.7	int32_t	



```

bHYPRE_IJVectorView_Read ( bHYPRE_IJVectorView self,
                             const char* filename,
                             bHYPRE_MPICommunicator comm)
    Read the vector from file ..... 11

struct bHYPRE_IJVectorView__object* bHYPRE_IJVectorView__cast void* obj
    Cast method for interface and class type conversions

void*
bHYPRE_IJVectorView__cast2 ( void* obj, const char* type)
    String cast method for interface and class type conversions

void
bHYPRE_IJVectorView__exec ( bHYPRE_IJVectorView self,
                             const char* methodName,
                             sidl_io_Deserializer inArgs,
                             sidl_io_Serializer outArgs)
    Select and execute a method by name

void
bHYPRE_IJVectorView__sexec ( const char* methodName,
                             sidl_io_Deserializer inArgs,
                             sidl_io_Serializer outArgs)
    static Exec method for reflexivity

char*
bHYPRE_IJVectorView__getURL ( bHYPRE_IJVectorView self)
    Get the URL of the Implementation of this object (for RMI)

```

### 1.2.1

```
struct bHYPRE_IJVectorView__object
```

Symbol "bHYPRE.IJVectorView" (version 1.0.0)

### 1.2.2

```

int32_t
bHYPRE_IJVectorView_SetLocalRange ( bHYPRE_IJVectorView self,
int32_t jlower, int32_t jupper)

```

Set the local range for a vector object. Each process owns some unique consecutive range of vector unknowns, indicated by the global indices **jlower** and **jupper**. The data is required to be such that the value of **jlower**

on any process  $p$  be exactly one more than the value of **jupper** on process  $p - 1$ . Note that the first index of the global vector may start with any integer value. In particular, one may use zero- or one-based indexing.

Collective.

### 1.2.3

```
int32_t
bHYPRE_IJVectorView_SetValues ( bHYPRE_IJVectorView self, int32_t
nvalues, int32_t* indices, double* values)
```

Sets values in vector. The arrays **values** and **indices** are of dimension **nvalues** and contain the vector values to be set and the corresponding global vector indices, respectively. Erases any previous values at the specified locations and replaces them with new ones.

Not collective.

### 1.2.4

```
int32_t
bHYPRE_IJVectorView_AddToValues ( bHYPRE_IJVectorView self, int32_t
nvalues, int32_t* indices, double* values)
```

Adds to values in vector. Usage details are analogous to **SetValues**.

Not collective.

### 1.2.5

```
int32_t
bHYPRE_IJVectorView_GetValues ( bHYPRE_IJVectorView self, int32_t
nvalues, int32_t* indices, double* values)
```

Gets values in vector. Usage details are analogous to `SetValues`.

Not collective.

#### 1.2.6

```
int32_t  
bHYPRE_IJVectorView_Print ( bHYPRE_IJVectorView self, const char*  
filename)
```

Print the vector to file. This is mainly for debugging purposes.

#### 1.2.7

```
int32_t  
bHYPRE_IJVectorView_Read ( bHYPRE_IJVectorView self, const char*  
filename, bHYPRE_MPICommunicator comm)
```

Read the vector from file. This is mainly for debugging purposes.

## Operator Interface

```

2.1      struct bHYPRE_Operator__object
          Symbol "bHYPRE" ..... 14

extern C bHYPRE_Operator
bHYPRE_Operator__connect (const char *, sidl_BaseInterface *_ex)
    RMI connector function for the class

2.2      int32_t
bHYPRE_Operator_SetCommunicator ( bHYPRE_Operator self,
                                   bHYPRE_MPICommunicator
                                   mpi_comm)
    Set the MPI Communicator ..... 14

int32_t
bHYPRE_Operator_SetIntParameter ( bHYPRE_Operator self,
                                   const char* name, int32_t value)
    Set the int parameter associated with name

int32_t
bHYPRE_Operator_SetDoubleParameter ( bHYPRE_Operator self,
                                       const char* name, double value)
    Set the double parameter associated with name

int32_t
bHYPRE_Operator_SetStringParameter ( bHYPRE_Operator self,
                                       const char* name,
                                       const char* value)
    Set the string parameter associated with name

int32_t
bHYPRE_Operator_SetIntArray1Parameter ( bHYPRE_Operator self,
                                          const char* name,
                                          int32_t* value,
                                          int32_t nvalues)
    Set the int 1-D array parameter associated with name

int32_t
bHYPRE_Operator_SetIntArray2Parameter ( bHYPRE_Operator self,
                                          const char* name,
                                          struct sidl_int__array* value)
    Set the int 2-D array parameter associated with name

int32_t
bHYPRE_Operator_SetDoubleArray1Parameter ( bHYPRE_Operator self,
                                              const char* name,
                                              double* value,
                                              int32_t nvalues)
    Set the double 1-D array parameter associated with name

int32_t

```

---

```

bHYPRE_Operator_SetDoubleArray2Parameter ( bHYPRE_Operator self,
                                              const char* name,
                                              struct sidl_double__array*
                                              value)
    Set the double 2-D array parameter associated with name

int32_t
bHYPRE_Operator_GetIntValue ( bHYPRE_Operator self,
                               const char* name, int32_t* value)
    Set the int parameter associated with name

int32_t
bHYPRE_Operator_GetDoubleValue ( bHYPRE_Operator self,
                                   const char* name, double* value)
    Get the double parameter associated with name

int32_t
bHYPRE_Operator_Setup ( bHYPRE_Operator self, bHYPRE_Vector b,
                        bHYPRE_Vector x)
    (Optional) Do any preprocessing that may be necessary in order to execute
    Apply

int32_t
bHYPRE_Operator_Apply ( bHYPRE_Operator self, bHYPRE_Vector b,
                        bHYPRE_Vector* x)
    Apply the operator to b, returning x

int32_t
bHYPRE_Operator_ApplyAdjoint ( bHYPRE_Operator self,
                                bHYPRE_Vector b,
                                bHYPRE_Vector* x)
    Apply the adjoint of the operator to b, returning x

struct bHYPRE_Operator__object* bHYPRE_Operator__cast void* obj
    Cast method for interface and class type conversions

void*
bHYPRE_Operator__cast2 ( void* obj, const char* type)
    String cast method for interface and class type conversions

void
bHYPRE_Operator__exec ( bHYPRE_Operator self,
                        const char* methodName,
                        sidl_io_Deserializer inArgs,
                        sidl_io_Serializer outArgs)
    Select and execute a method by name

void
bHYPRE_Operator__sexec ( const char* methodName,
                        sidl_io_Deserializer inArgs,
                        sidl_io_Serializer outArgs)
    static Exec method for reflexivity

char*
bHYPRE_Operator__getURL ( bHYPRE_Operator self)
    Get the URL of the Implementation of this object (for RMI)

```

**2.1**

```
struct bHYPRE_Operator__object
```

Symbol "bHYPRE.Operator" (version 1.0.0)

An Operator is anything that maps one Vector to another. The terms **Setup** and **Apply** are reserved for Operators. The implementation is allowed to assume that supplied parameter arrays will not be destroyed.

**2.2**

```
int32_t  
bHYPRE_Operator_SetCommunicator ( bHYPRE_Operator self,  
bHYPRE_MPICommunicator mpi_comm)
```

Set the MPI Communicator. DEPRECATED, use Create:

## Vector Interface

### Names

3.1	<pre> struct <b>bHYPRE_Vector__object</b>     <i>Symbol "bHYPRE" .....</i>  extern C bHYPRE_Vector <b>bHYPRE_Vector__connect</b> (const char *, sidl_BaseInterface *_ex)     <i>RMI connector function for the class</i>  int32_t <b>bHYPRE_Vector_Clear</b> ( bHYPRE_Vector self)     <i>Set self to 0</i>  int32_t <b>bHYPRE_Vector_Copy</b> ( bHYPRE_Vector self, bHYPRE_Vector x)     <i>Copy x into self</i> </pre>	16
3.2	<pre> int32_t <b>bHYPRE_Vector_Clone</b> ( bHYPRE_Vector self, bHYPRE_Vector* x)     <i>Create an x compatible with self .....</i>  int32_t <b>bHYPRE_Vector_Scale</b> ( bHYPRE_Vector self, double a)     <i>Scale self by a</i>  int32_t <b>bHYPRE_Vector_Dot</b> ( bHYPRE_Vector self, bHYPRE_Vector x,                     double* d)     <i>Compute d, the inner-product of self and x</i>  int32_t <b>bHYPRE_Vector_Axpy</b> ( bHYPRE_Vector self, double a,                     bHYPRE_Vector x)     <i>Add a*x to self</i>  struct bHYPRE_Vector__object* bHYPRE_Vector__cast void* <b>obj</b>     <i>Cast method for interface and class type conversions</i>  void* <b>bHYPRE_Vector__cast2</b> ( void* obj, const char* type)     <i>String cast method for interface and class type conversions</i>  void <b>bHYPRE_Vector__exec</b> ( bHYPRE_Vector self, const char* methodName,                     sidl_io_Deserializer inArgs, sidl_io_Serializer outArgs)     <i>Select and execute a method by name</i>  void <b>bHYPRE_Vector__sexec</b> ( const char* methodName,                     sidl_io_Deserializer inArgs,                     sidl_io_Serializer outArgs)     <i>static Exec method for reflexivity</i>  char* </pre>	16

**bHYPRE\_Vector\_\_getURL** ( bHYPRE\_Vector self)  
*Get the URL of the Implementation of this object (for RMI)*

### 3.1

```
struct bHYPRE_Vector__object
```

Symbol "bHYPRE.Vector" (version 1.0.0)

### 3.2

```
int32_t bHYPRE_Vector_Clone ( bHYPRE_Vector self, bHYPRE_Vector* x)
```

Create an **x** compatible with **self**.

NOTE: When this method is used in an inherited class, the cloned **Vector** object can be cast to an object with the inherited class type.



## Matrices and Vectors

### Names

4.1	<b>IJParCSR Matrix</b>	17
4.2	<b>IJParCSR Vector</b>	26

## IJParCSR Matrix

### Names

4.1.1	struct <b>bHYPRE_IJParCSRMatrix__object</b> <i>Symbol "bHYPRE"</i>	22
	<b>void</b> <i>Constructor function for the class</i>	
	bHYPRE_IJParCSRMatrix <b>bHYPRE_IJParCSRMatrix__createRemote</b> (const char *, sidl_BaseInterface *_ex) <i>RMI constructor function for the class</i>	
	bHYPRE_IJParCSRMatrix <b>bHYPRE_IJParCSRMatrix__connect</b> (const char *, sidl_BaseInterface *_ex) <i>RMI connector function for the class</i>	
	bHYPRE_IJParCSRMatrix <b>bHYPRE_IJParCSRMatrix_Create</b> ( bHYPRE_MPICommunicator mpi_comm, int32_t ilower, int32_t iupper, int32_t jlower, int32_t jupper) <i>Method: Create[]</i>	
	bHYPRE_IJParCSRMatrix	

	<b>bHYPRE_IJParCSRMatrix_GenerateLaplacian</b> (	bHYPRE_MPICommunicator mpi_comm, int32_t nx, int32_t ny, int32_t nz, int32_t Px, int32_t Py, int32_t Pz, int32_t p, int32_t q, int32_t r, double* values, int32_t nvalues, int32_t discretization)	
		<i>Method: GenerateLaplacian[]</i>	
4.1.2	int32_t <b>bHYPRE_IJParCSRMatrix_SetDiagOffdSizes</b> (	bHYPRE_IJParCSRMatrix self, int32_t* diag_sizes, int32_t* offdiag_sizes, int32_t local_nrows)	
		<i>(Optional) Set the max number of nonzeros to expect in each row of the diagonal and off-diagonal blocks</i>	22
4.1.3	int32_t <b>bHYPRE_IJParCSRMatrix_SetCommunicator</b> (	bHYPRE_IJParCSRMatrix self, bHYPRE_MPICommunicator mpi_comm)	
		<i>Set the MPI Communicator</i>	22
	int32_t <b>bHYPRE_IJParCSRMatrix_Initialize</b> (	bHYPRE_IJParCSRMatrix self)	
		<i>Prepare an object for setting coefficient values, whether for the first time or subsequently</i>	
4.1.4	int32_t <b>bHYPRE_IJParCSRMatrix_Assemble</b> (	bHYPRE_IJParCSRMatrix self)	
		<i>Finalize the construction of an object before using, either for the first time or on subsequent uses</i>	23
4.1.5	int32_t <b>bHYPRE_IJParCSRMatrix_SetLocalRange</b> (	bHYPRE_IJParCSRMatrix self, int32_t ilower, int32_t iupper, int32_t jlower, int32_t jupper)	
		<i>Set the local range for a matrix object</i>	23
4.1.6	int32_t <b>bHYPRE_IJParCSRMatrix_SetValues</b> (	bHYPRE_IJParCSRMatrix self, int32_t nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t nnonzeros)	
		<i>Sets values for nrows of the matrix</i>	24
4.1.7	int32_t		

---

	<b>bHYPRE_IJParCSRMatrix_AddToValues</b> ( bHYPRE_IJParCSRMatrix self, int32_t nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t nnonzeros)	
	<i>Adds to values for nrows of the matrix</i> .....	24
	int32_t <b>bHYPRE_IJParCSRMatrix_GetLocalRange</b> ( bHYPRE_IJParCSRMatrix self, int32_t* ilower, int32_t* iupper, int32_t* jlower, int32_t* jupper)	
	<i>Gets range of rows owned by this processor and range of column partitioning  for this processor</i>	
	int32_t <b>bHYPRE_IJParCSRMatrix_GetRowCounts</b> ( bHYPRE_IJParCSRMatrix self, int32_t nrows, int32_t* rows, int32_t* ncols)	
	<i>Gets number of nonzeros elements for nrows rows specified in rows and  returns them in ncols, which needs to be allocated by the user</i>	
4.1.8	int32_t <b>bHYPRE_IJParCSRMatrix_GetValues</b> ( bHYPRE_IJParCSRMatrix self, int32_t nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t nnonzeros)	
	<i>Gets values for nrows rows or partial rows of the matrix</i> .....	24
4.1.9	int32_t <b>bHYPRE_IJParCSRMatrix_SetRowSizes</b> ( bHYPRE_IJParCSRMatrix self, int32_t* sizes, int32_t nrows)	
	<i>(Optional) Set the max number of nonzeros to expect in each row</i> .....	25
4.1.10	int32_t <b>bHYPRE_IJParCSRMatrix_Print</b> ( bHYPRE_IJParCSRMatrix self, const char* filename)	
	<i>Print the matrix to file</i> .....	25
4.1.11	int32_t <b>bHYPRE_IJParCSRMatrix_Read</b> ( bHYPRE_IJParCSRMatrix self, const char* filename, bHYPRE_MPICommunicator comm)	
	<i>Read the matrix from file</i> .....	25
4.1.12	int32_t <b>bHYPRE_IJParCSRMatrix_GetRow</b> ( bHYPRE_IJParCSRMatrix self, int32_t row, int32_t* size, struct sidl_int_array** col_ind, struct sidl_double_array** values)	
	<i>The GetRow method will allocate space for its two output arrays on the first  call</i> .....	26
	int32_t	

**bHYPRE\_IJParCSRMatrix\_SetIntParameter** ( bHYPRE\_IJParCSRMatrix  
self, const char\* name,  
int32\_t value)

*Set the int parameter associated with name*

int32\_t

**bHYPRE\_IJParCSRMatrix\_SetDoubleParameter** (  
bHYPRE\_IJParCSRMatrix  
self, const char\* name,  
double value)

*Set the double parameter associated with name*

int32\_t

**bHYPRE\_IJParCSRMatrix\_SetStringParameter** (  
bHYPRE\_IJParCSRMatrix  
self, const char\* name,  
const char\* value)

*Set the string parameter associated with name*

int32\_t

**bHYPRE\_IJParCSRMatrix\_SetIntArray1Parameter** (  
bHYPRE\_IJParCSRMatrix  
self,  
const char\* name,  
int32\_t\* value,  
int32\_t nvalues)

*Set the int 1-D array parameter associated with name*

int32\_t

**bHYPRE\_IJParCSRMatrix\_SetIntArray2Parameter** (  
bHYPRE\_IJParCSRMatrix  
self,  
const char\* name,  
struct  
sidl\_int\_\_array\*  
value)

*Set the int 2-D array parameter associated with name*

int32\_t

**bHYPRE\_IJParCSRMatrix\_SetDoubleArray1Parameter** (  
bHYPRE\_IJParCSRMatrix  
self, const  
char\* name,  
double\* value,  
int32\_t nvalues)

*Set the double 1-D array parameter associated with name*

int32\_t

**bHYPRE\_IJParCSRMatrix\_SetDoubleArray2Parameter** (  
bHYPRE\_IJParCSRMatrix  
self, const  
char\* name,  
struct  
sidl\_double\_\_array\*  
value)

*Set the double 2-D array parameter associated with name*

int32\_t

**bHYPRE\_IJParCSRMatrix\_GetIntValue** ( bHYPRE\_IJParCSRMatrix self,  
const char\* name,  
int32\_t\* value)

*Set the int parameter associated with name*

int32\_t

**bHYPRE\_IJParCSRMatrix\_GetDoubleValue** ( bHYPRE\_IJParCSRMatrix  
self, const char\* name,  
double\* value)

*Get the double parameter associated with name*

int32\_t

**bHYPRE\_IJParCSRMatrix\_Setup** ( bHYPRE\_IJParCSRMatrix self,  
bHYPRE\_Vector b, bHYPRE\_Vector x)  
*(Optional) Do any preprocessing that may be necessary in order to execute  
Apply*

int32\_t

**bHYPRE\_IJParCSRMatrix\_Apply** ( bHYPRE\_IJParCSRMatrix self,  
bHYPRE\_Vector b,  
bHYPRE\_Vector\* x)

*Apply the operator to b, returning x*

int32\_t

**bHYPRE\_IJParCSRMatrix\_ApplyAdjoint** ( bHYPRE\_IJParCSRMatrix  
self, bHYPRE\_Vector b,  
bHYPRE\_Vector\* x)

*Apply the adjoint of the operator to b, returning x*

**obj**

*Cast method for interface and class type conversions*

void\*

**bHYPRE\_IJParCSRMatrix\_\_cast2** ( void\* obj, const char\* type)  
*String cast method for interface and class type conversions*

void

**bHYPRE\_IJParCSRMatrix\_\_exec** ( bHYPRE\_IJParCSRMatrix self,  
const char\* methodName,  
sidl\_io\_Deserializer inArgs,  
sidl\_io\_Serializer outArgs)

*Select and execute a method by name*

void

**bHYPRE\_IJParCSRMatrix\_\_sexec** ( const char\* methodName,  
sidl\_io\_Deserializer inArgs,  
sidl\_io\_Serializer outArgs)

*static Exec method for reflexivity*

char\*

**bHYPRE\_IJParCSRMatrix\_\_getURL** ( bHYPRE\_IJParCSRMatrix self)  
*Get the URL of the Implementation of this object (for RMI)*

## 4.1.1

```
struct bHYPRE_IJParCSRMatrix__object
```

Symbol "bHYPRE\_IJParCSRMatrix" (version 1.0.0)

The IJParCSR matrix class.

Objects of this type can be cast to IJMatrixView, Operator, or CoefficientAccess objects using the `__cast` methods.

## 4.1.2

```
int32_t
bHYPRE_IJParCSRMatrix_SetDiagOffdSizes ( bHYPRE_IJParCSRMatrix
self, int32_t* diag_sizes, int32_t* offdiag_sizes, int32_t local_nrows)
```

(Optional) Set the max number of nonzeros to expect in each row of the diagonal and off-diagonal blocks. The diagonal block is the submatrix whose column numbers correspond to rows owned by this process, and the off-diagonal block is everything else. The arrays `diag_sizes` and `offdiag_sizes` contain estimated sizes for each row of the diagonal and off-diagonal blocks, respectively. This routine can significantly improve the efficiency of matrix construction, and should always be utilized if possible.

Not collective.

## 4.1.3

```
int32_t
bHYPRE_IJParCSRMatrix_SetCommunicator ( bHYPRE_IJParCSRMatrix
self, bHYPRE_MPICommunicator mpi_comm)
```

Set the MPI Communicator. DEPRECATED, Use Create()

## 4.1.4

```
int32_t
bHYPRE_IJParCSRMatrix_Assemble ( bHYPRE_IJParCSRMatrix self)
```

Finalize the construction of an object before using, either for the first time or on subsequent uses. **Initialize** and **Assemble** always appear in a matched set, with **Initialize** preceding **Assemble**. Values can only be set in between a call to **Initialize** and **Assemble**.

## 4.1.5

```
int32_t
bHYPRE_IJParCSRMatrix_SetLocalRange ( bHYPRE_IJParCSRMatrix
self, int32_t ilower, int32_t iupper, int32_t jlower, int32_t jupper)
```

Set the local range for a matrix object. Each process owns some unique consecutive range of rows, indicated by the global row indices **ilower** and **iupper**. The row data is required to be such that the value of **ilower** on any process  $p$  be exactly one more than the value of **iupper** on process  $p - 1$ . Note that the first row of the global matrix may start with any integer value. In particular, one may use zero- or one-based indexing.

For square matrices, **jlower** and **jupper** typically should match **ilower** and **iupper**, respectively. For rectangular matrices, **jlower** and **jupper** should define a partitioning of the columns. This partitioning must be used for any vector  $v$  that will be used in matrix-vector products with the rectangular matrix. The matrix data structure may use **jlower** and **jupper** to store the diagonal blocks (rectangular in general) of the matrix separately from the rest of the matrix.

Collective.

## 4.1.6

```
int32_t
bHYPRE_IJParCSRMatrix_SetValues ( bHYPRE_IJParCSRMatrix self,
int32_t nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t
nnonzeros)
```

Sets values for **nrows** of the matrix. The arrays **ncols** and **rows** are of dimension **nrows** and contain the number of columns in each row and the row indices, respectively. The array **cols** contains the column indices for each of the **rows**, and is ordered by rows. The data in the **values** array corresponds directly to the column entries in **cols**. The last argument is the size of the **cols** and **values** arrays, i.e. the total number of nonzeros being provided, i.e. the sum of all values in **ncols**. This function erases any previous values at the specified locations and replaces them with new ones, or, if there was no value there before, inserts a new one.

Not collective.

## 4.1.7

```
int32_t
bHYPRE_IJParCSRMatrix_AddToValues ( bHYPRE_IJParCSRMatrix self,
int32_t nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t
nnonzeros)
```

Adds to values for **nrows** of the matrix. Usage details are analogous to **SetValues**. Adds to any previous values at the specified locations, or, if there was no value there before, inserts a new one.

Not collective.

## 4.1.8

```
int32_t
bHYPRE_IJParCSRMatrix_GetValues ( bHYPRE_IJParCSRMatrix self,
int32_t nrows, int32_t* ncols, int32_t* rows, int32_t* cols, double* values, int32_t
nnonzeros)
```



Gets values for **nrows** rows or partial rows of the matrix. Usage details are analogous to **SetValues**.

#### 4.1.9

```
int32_t
bHYPRE_IJParCSRMatrix_SetRowSizes ( bHYPRE_IJParCSRMatrix self,
int32_t* sizes, int32_t nrows)
```

(Optional) Set the max number of nonzeros to expect in each row. The array **sizes** contains estimated sizes for each row on this process. The integer **nrows** is the number of rows in the local matrix. This call can significantly improve the efficiency of matrix construction, and should always be utilized if possible.

Not collective.

#### 4.1.10

```
int32_t
bHYPRE_IJParCSRMatrix_Print ( bHYPRE_IJParCSRMatrix self, const
char* filename)
```

Print the matrix to file. This is mainly for debugging purposes.

#### 4.1.11

```
int32_t
bHYPRE_IJParCSRMatrix_Read ( bHYPRE_IJParCSRMatrix self, const
char* filename, bHYPRE_MPICommunicator comm)
```

Read the matrix from file. This is mainly for debugging purposes.

#### 4.1.12

```
int32_t
bHYPRE_IJParCSRMatrix_GetRow ( bHYPRE_IJParCSRMatrix self,
int32_t row, int32_t* size, struct sidl_int_array** col_ind, struct
sidl_double_array** values)
```

The GetRow method will allocate space for its two output arrays on the first call. The space will be reused on subsequent calls. Thus the user must not delete them, yet must not depend on the data from GetRow to persist beyond the next GetRow call.

## 4.2

### IJParCSR Vector

#### Names

4.2.1	struct <b>bHYPRE_IJParCSRVector__object</b> <i>Symbol "bHYPRE" .....</i>	29
	<b>void</b> <i>Constructor function for the class</i>	
	bHYPRE_IJParCSRVector <b>bHYPRE_IJParCSRVector__createRemote</b> (const char *, sidl_BaseInterface *_ex) <i>RMI constructor function for the class</i>	
	bHYPRE_IJParCSRVector <b>bHYPRE_IJParCSRVector__connect</b> (const char *, sidl_BaseInterface *_ex) <i>RMI connector function for the class</i>	
	bHYPRE_IJParCSRVector	

---

	<b>bHYPRE_IJParCSRVector_Create</b> ( bHYPRE_MPICommunicator mpi_comm, int32_t jlower, int32_t jupper)	
	<i>Method: Create[]</i>	
4.2.2	int32_t <b>bHYPRE_IJParCSRVector_SetCommunicator</b> ( bHYPRE_IJParCSRVector self, bHYPRE_MPICommunicator mpi_comm)	
	<i>Set the MPI Communicator</i> .....	29
	int32_t <b>bHYPRE_IJParCSRVector_Initialize</b> ( bHYPRE_IJParCSRVector self)	
	<i>Prepare an object for setting coefficient values, whether for the first time or subsequently</i>	
4.2.3	int32_t <b>bHYPRE_IJParCSRVector_Assemble</b> ( bHYPRE_IJParCSRVector self)	
	<i>Finalize the construction of an object before using, either for the first time or on subsequent uses</i> .....	29
4.2.4	int32_t <b>bHYPRE_IJParCSRVector_SetLocalRange</b> ( bHYPRE_IJParCSRVector self, int32_t jlower, int32_t jupper)	
	<i>Set the local range for a vector object</i> .....	30
4.2.5	int32_t <b>bHYPRE_IJParCSRVector_SetValues</b> ( bHYPRE_IJParCSRVector self, int32_t nvalues, int32_t* indices, double* values)	
	<i>Sets values in vector</i> .....	30
4.2.6	int32_t <b>bHYPRE_IJParCSRVector_AddToValues</b> ( bHYPRE_IJParCSRVector self, int32_t nvalues, int32_t* indices, double* values)	
	<i>Adds to values in vector</i> .....	30
	int32_t <b>bHYPRE_IJParCSRVector_GetLocalRange</b> ( bHYPRE_IJParCSRVector self, int32_t* jlower, int32_t* jupper)	
	<i>Returns range of the part of the vector owned by this processor</i>	
4.2.7	int32_t <b>bHYPRE_IJParCSRVector_GetValues</b> ( bHYPRE_IJParCSRVector self, int32_t nvalues, int32_t* indices, double* values)	
	<i>Gets values in vector</i> .....	31
4.2.8	int32_t <b>bHYPRE_IJParCSRVector_Print</b> ( bHYPRE_IJParCSRVector self, const char* filename)	
	<i>Print the vector to file</i> .....	31
4.2.9	int32_t	

---

	<b>bHYPRE_IJParCSRVector_Read</b> ( bHYPRE_IJParCSRVector self, const char* filename, bHYPRE_MPICommunicator comm) <i>Read the vector from file</i> .....	31
	int32_t <b>bHYPRE_IJParCSRVector_Clear</b> ( bHYPRE_IJParCSRVector self) <i>Set self to 0</i>	
	int32_t <b>bHYPRE_IJParCSRVector_Copy</b> ( bHYPRE_IJParCSRVector self, bHYPRE_Vector x) <i>Copy x into self</i>	
4.2.10	int32_t <b>bHYPRE_IJParCSRVector_Clone</b> ( bHYPRE_IJParCSRVector self, bHYPRE_Vector* x) <i>Create an x compatible with self</i> .....	32
	int32_t <b>bHYPRE_IJParCSRVector_Scale</b> ( bHYPRE_IJParCSRVector self, double a) <i>Scale self by a</i>	
	int32_t <b>bHYPRE_IJParCSRVector_Dot</b> ( bHYPRE_IJParCSRVector self, bHYPRE_Vector x, double* d) <i>Compute d, the inner-product of self and x</i>	
	int32_t <b>bHYPRE_IJParCSRVector_Axpy</b> ( bHYPRE_IJParCSRVector self, double a, bHYPRE_Vector x) <i>Add a*x to self</i>	
	<b>obj</b> <i>Cast method for interface and class type conversions</i>	
	void* <b>bHYPRE_IJParCSRVector__cast2</b> ( void* obj, const char* type) <i>String cast method for interface and class type conversions</i>	
	void <b>bHYPRE_IJParCSRVector__exec</b> ( bHYPRE_IJParCSRVector self, const char* methodName, sidl_io_Deserializer inArgs, sidl_io_Serializer outArgs) <i>Select and execute a method by name</i>	
	void <b>bHYPRE_IJParCSRVector__sexec</b> ( const char* methodName, sidl_io_Deserializer inArgs, sidl_io_Serializer outArgs) <i>static Exec method for reflexivity</i>	
	char* <b>bHYPRE_IJParCSRVector__getURL</b> ( bHYPRE_IJParCSRVector self) <i>Get the URL of the Implementation of this object (for RMI)</i>	

## 4.2.1

```
struct bHYPRE_IJParCSRVector__object
```

Symbol "bHYPRE.IJParCSRVector" (version 1.0.0)

The IJParCSR vector class.

Objects of this type can be cast to IJVectorView or Vector objects using the `__cast` methods.

## 4.2.2

```
int32_t
bHYPRE_IJParCSRVector_SetCommunicator ( bHYPRE_IJParCSRVector
self, bHYPRE_MPICommunicator mpi_comm)
```

Set the MPI Communicator. DEPRECATED, Use Create()

## 4.2.3

```
int32_t
bHYPRE_IJParCSRVector_Assemble ( bHYPRE_IJParCSRVector self)
```

Finalize the construction of an object before using, either for the first time or on subsequent uses. **Initialize** and **Assemble** always appear in a matched set, with Initialize preceding Assemble. Values can only be set in between a call to Initialize and Assemble.

## 4.2.4

```
int32_t
bHYPRE_IJParCSRVector_SetLocalRange ( bHYPRE_IJParCSRVector self,
int32_t jlower, int32_t jupper)
```

Set the local range for a vector object. Each process owns some unique consecutive range of vector unknowns, indicated by the global indices **jlower** and **jupper**. The data is required to be such that the value of **jlower** on any process  $p$  be exactly one more than the value of **jupper** on process  $p - 1$ . Note that the first index of the global vector may start with any integer value. In particular, one may use zero- or one-based indexing.

Collective.

## 4.2.5

```
int32_t
bHYPRE_IJParCSRVector_SetValues ( bHYPRE_IJParCSRVector self,
int32_t nvalues, int32_t* indices, double* values)
```

Sets values in vector. The arrays **values** and **indices** are of dimension **nvalues** and contain the vector values to be set and the corresponding global vector indices, respectively. Erases any previous values at the specified locations and replaces them with new ones.

Not collective.

## 4.2.6

```
int32_t
bHYPRE_IJParCSRVector_AddToValues ( bHYPRE_IJParCSRVector self,
int32_t nvalues, int32_t* indices, double* values)
```

Adds to values in vector. Usage details are analogous to **SetValues**.

Not collective.

#### 4.2.7

```
int32_t  
bHYPRE_IJParCSRVector_GetValues ( bHYPRE_IJParCSRVector self,  
int32_t nvalues, int32_t* indices, double* values)
```

Gets values in vector. Usage details are analogous to **SetValues**.

Not collective.

#### 4.2.8

```
int32_t  
bHYPRE_IJParCSRVector_Print ( bHYPRE_IJParCSRVector self, const  
char* filename)
```

Print the vector to file. This is mainly for debugging purposes.

#### 4.2.9

```
int32_t  
bHYPRE_IJParCSRVector_Read ( bHYPRE_IJParCSRVector self, const  
char* filename, bHYPRE_MPICommunicator comm)
```

Read the vector from file. This is mainly for debugging purposes.

**4.2.10**

```
int32_t  
bHYPRE_IJParCSRVector_Clone ( bHYPRE_IJParCSRVector self,  
bHYPRE_Vector* x)
```

Create an **x** compatible with **self**.

NOTE: When this method is used in an inherited class, the cloned **Vector** object can be cast to an object with the inherited class type.



```

5.1      struct bHYPRE_Solver__object
          Symbol "bHYPRE" ..... 34

extern C bHYPRE_Solver
bHYPRE_Solver__connect (const char *, sidl_BaseInterface *_ex)
    RMI connector function for the class

5.2      int32_t
bHYPRE_Solver_SetOperator ( bHYPRE_Solver self,
                             bHYPRE_Operator A)
    Set the operator for the linear system being solved ..... 34

5.3      int32_t
bHYPRE_Solver_SetTolerance ( bHYPRE_Solver self, double tolerance)
    (Optional) Set the convergence tolerance ..... 34

5.4      int32_t
bHYPRE_Solver_SetMaxIterations ( bHYPRE_Solver self,
                                   int32_t max.iterations)
    (Optional) Set maximum number of iterations ..... 35

5.5      int32_t
bHYPRE_Solver_SetLogging ( bHYPRE_Solver self, int32_t level)
    (Optional) Set the logging level, specifying the degree of additional informa-
    tional data to be accumulated ..... 35

5.6      int32_t
bHYPRE_Solver_SetPrintLevel ( bHYPRE_Solver self, int32_t level)
    (Optional) Set the print level, specifying the degree of informational data
    to be printed either to the screen or to a file ..... 35

      int32_t
bHYPRE_Solver_GetNumIterations ( bHYPRE_Solver self,
                                   int32_t* num.iterations)
    (Optional) Return the number of iterations taken

      int32_t
bHYPRE_Solver_GetRelResidualNorm ( bHYPRE_Solver self,
                                   double* norm)
    (Optional) Return the norm of the relative residual

      struct bHYPRE_Solver__object* bHYPRE_Solver__cast void* obj
    Cast method for interface and class type conversions

      void*
bHYPRE_Solver__cast2 ( void* obj, const char* type)
    String cast method for interface and class type conversions

      void

```

---

```

bHYPRE_Solver__exec ( bHYPRE_Solver self,  const char* methodName,
                        sidl_io_Deserializer inArgs,  sidl_io_Serializer outArgs)
    Select and execute a method by name

void
bHYPRE_Solver__sexec (  const char* methodName,
                        sidl_io_Deserializer inArgs,  sidl_io_Serializer outArgs)
    static Exec method for reflexivity

char*
bHYPRE_Solver__getURL ( bHYPRE_Solver self)
    Get the URL of the Implementation of this object (for RMI)

```

### 5.1

```

struct bHYPRE_Solver__object

```

Symbol "bHYPRE.Solver" (version 1.0.0)

### 5.2

```

int32_t
bHYPRE_Solver_SetOperator ( bHYPRE_Solver self, bHYPRE_Operator A)

```

Set the operator for the linear system being solved. DEPRECATED. use Create

### 5.3

```

int32_t
bHYPRE_Solver_SetTolerance ( bHYPRE_Solver self, double tolerance)

```

(Optional) Set the convergence tolerance. DEPRECATED. use SetDoubleParameter

## 5.4

```
int32_t
bHYPRE_Solver_SetMaxIterations ( bHYPRE_Solver self, int32_t
max_iterations)
```

(Optional) Set maximum number of iterations. DEPRECATED use SetIntParameter

## 5.5

```
int32_t bHYPRE_Solver_SetLogging ( bHYPRE_Solver self, int32_t level)
```

(Optional) Set the *logging level*, specifying the degree of additional informational data to be accumulated. Does nothing by default (level = 0). Other levels (if any) are implementation-specific. Must be called before **Setup** and **Apply**. DEPRECATED use SetIntParameter

## 5.6

```
int32_t bHYPRE_Solver_SetPrintLevel ( bHYPRE_Solver self, int32_t level)
```

(Optional) Set the *print level*, specifying the degree of informational data to be printed either to the screen or to a file. Does nothing by default (level=0). Other levels (if any) are implementation-specific. Must be called before **Setup** and **Apply**. DEPRECATED use SetIntParameter

## ParCSR Solvers

### Names

6.1	<b>ParCSRDiagScale Solver</b>	36
6.2	<b>ParCSR BoomerAMG Solver</b>	42

These solvers use matrix/vector storage schemes that are taylored for general sparse matrix systems.

## ParCSRDiagScale Solver

### Names

6.1.1	struct <b>bHYPRE_ParCSRDiagScale__object</b> <i>Symbol "bHYPRE"</i>	39
	<b>void</b> <i>Constructor function for the class</i>	
	bHYPRE_ParCSRDiagScale <b>bHYPRE_ParCSRDiagScale__createRemote</b> (const char *, sidl_BaseInterface *_ex) <i>RMI constructor function for the class</i>	
	bHYPRE_ParCSRDiagScale <b>bHYPRE_ParCSRDiagScale__connect</b> (const char *, sidl_BaseInterface *_ex) <i>RMI connector function for the class</i>	
	bHYPRE_ParCSRDiagScale <b>bHYPRE_ParCSRDiagScale_Create</b> ( bHYPRE_MPICommunicator mpi_comm, bHYPRE_IJParCSRMatrix A) <i>Method: Create[]</i>	
6.1.2	int32_t	

---

```

bHYPRE_ParCSRDiagScale_SetCommunicator (
    bHYPRE_ParCSRDiagScale
    self,
    bHYPRE_MPICommunicator
    mpi_comm)
    Set the MPI Communicator ..... 40

int32_t
bHYPRE_ParCSRDiagScale_SetIntParameter (
    bHYPRE_ParCSRDiagScale
    self, const char* name,
    int32_t value)
    Set the int parameter associated with name

int32_t
bHYPRE_ParCSRDiagScale_SetDoubleParameter (
    bHYPRE_ParCSRDiagScale
    self,
    const char* name,
    double value)
    Set the double parameter associated with name

int32_t
bHYPRE_ParCSRDiagScale_SetStringParameter (
    bHYPRE_ParCSRDiagScale
    self, const char* name,
    const char* value)
    Set the string parameter associated with name

int32_t
bHYPRE_ParCSRDiagScale_SetIntArray1Parameter (
    bHYPRE_ParCSRDiagScale
    self,
    const char* name,
    int32_t* value,
    int32_t nvalues)
    Set the int 1-D array parameter associated with name

int32_t
bHYPRE_ParCSRDiagScale_SetIntArray2Parameter (
    bHYPRE_ParCSRDiagScale
    self,
    const char* name,
    struct
    sidl_int__array*
    value)
    Set the int 2-D array parameter associated with name

int32_t
bHYPRE_ParCSRDiagScale_SetDoubleArray1Parameter (
    bHYPRE_ParCSRDiagScale
    self, const
    char* name,
    double* value,
    int32_t nvalues)
    Set the double 1-D array parameter associated with name

int32_t

```

---

	<b>bHYPRE_ParCSRDiagScale_SetDoubleArray2Parameter</b> ( <div style="float: right; text-align: right;"> bHYPRE_ParCSRDiagScale  self, const  char* name,  struct  sidl_double_array*  value) </div>	
	<i>Set the double 2-D array parameter associated with name</i>	
	int32_t <b>bHYPRE_ParCSRDiagScale_GetIntValue</b> ( bHYPRE_ParCSRDiagScale self, const char* name, int32_t* value)	
	<i>Set the int parameter associated with name</i>	
	int32_t <b>bHYPRE_ParCSRDiagScale_GetDoubleValue</b> ( <div style="float: right; text-align: right;"> bHYPRE_ParCSRDiagScale  self, const char* name,  double* value) </div>	
	<i>Get the double parameter associated with name</i>	
	int32_t <b>bHYPRE_ParCSRDiagScale_Setup</b> ( bHYPRE_ParCSRDiagScale self, bHYPRE_Vector b, bHYPRE_Vector x)	
	<i>(Optional) Do any preprocessing that may be necessary in order to execute Apply</i>	
	int32_t <b>bHYPRE_ParCSRDiagScale_Apply</b> ( bHYPRE_ParCSRDiagScale self, bHYPRE_Vector b, bHYPRE_Vector* x)	
	<i>Apply the operator to b, returning x</i>	
	int32_t <b>bHYPRE_ParCSRDiagScale_ApplyAdjoint</b> ( bHYPRE_ParCSRDiagScale self, bHYPRE_Vector b, bHYPRE_Vector* x)	
	<i>Apply the adjoint of the operator to b, returning x</i>	
6.1.3	int32_t <b>bHYPRE_ParCSRDiagScale_SetOperator</b> ( bHYPRE_ParCSRDiagScale self, bHYPRE_Operator A)	
	<i>Set the operator for the linear system being solved .....</i>	40
6.1.4	int32_t <b>bHYPRE_ParCSRDiagScale_SetTolerance</b> ( bHYPRE_ParCSRDiagScale self, double tolerance)	
	<i>(Optional) Set the convergence tolerance .....</i>	40
6.1.5	int32_t <b>bHYPRE_ParCSRDiagScale_SetMaxIterations</b> ( <div style="float: right; text-align: right;"> bHYPRE_ParCSRDiagScale  self,  int32_t max_iterations) </div>	
	<i>(Optional) Set maximum number of iterations .....</i>	41
6.1.6	int32_t	

---

	<b>bHYPRE_ParCSRDiagScale_SetLogging</b> ( bHYPRE_ParCSRDiagScale self, int32_t level) <i>(Optional) Set the logging level, specifying the degree of additional informational data to be accumulated</i> .....	41
6.1.7	int32_t <b>bHYPRE_ParCSRDiagScale_SetPrintLevel</b> ( bHYPRE_ParCSRDiagScale self, int32_t level) <i>(Optional) Set the print level, specifying the degree of informational data to be printed either to the screen or to a file</i> .....	41
	int32_t <b>bHYPRE_ParCSRDiagScale_GetNumIterations</b> ( bHYPRE_ParCSRDiagScale self, int32_t* num.iterations) <i>(Optional) Return the number of iterations taken</i>	
	int32_t <b>bHYPRE_ParCSRDiagScale_GetRelResidualNorm</b> ( bHYPRE_ParCSRDiagScale self, double* norm) <i>(Optional) Return the norm of the relative residual</i>	
	<b>obj</b> <i>Cast method for interface and class type conversions</i>	
	void* <b>bHYPRE_ParCSRDiagScale__cast2</b> ( void* obj, const char* type) <i>String cast method for interface and class type conversions</i>	
	void <b>bHYPRE_ParCSRDiagScale__exec</b> ( bHYPRE_ParCSRDiagScale self, const char* methodName, sidl_io_Deserializer inArgs, sidl_io_Serializer outArgs) <i>Select and execute a method by name</i>	
	void <b>bHYPRE_ParCSRDiagScale__sexec</b> ( const char* methodName, sidl_io_Deserializer inArgs, sidl_io_Serializer outArgs) <i>static Exec method for reflexivity</i>	
	char* <b>bHYPRE_ParCSRDiagScale__getURL</b> ( bHYPRE_ParCSRDiagScale self) <i>Get the URL of the Implementation of this object (for RMI)</i>	

### 6.1.1

```
struct bHYPRE_ParCSRDiagScale__object
```

Symbol "bHYPRE.ParCSRDiagScale" (version 1.0.0)

Diagonal scaling preconditioner for ParCSR matrix class.

Objects of this type can be cast to Solver objects using the `__cast` methods.

### 6.1.2

```
int32_t
bHYPRE_ParCSRDiagScale_SetCommunicator (
    bHYPRE_ParCSRDiagScale self, bHYPRE_MPICommunicator mpi_comm)
```

Set the MPI Communicator. DEPRECATED, use Create:

### 6.1.3

```
int32_t
bHYPRE_ParCSRDiagScale_SetOperator ( bHYPRE_ParCSRDiagScale self,
    bHYPRE_Operator A)
```

Set the operator for the linear system being solved. DEPRECATED. use Create

### 6.1.4

```
int32_t
bHYPRE_ParCSRDiagScale_SetTolerance ( bHYPRE_ParCSRDiagScale self,
    double tolerance)
```



(Optional) Set the convergence tolerance. DEPRECATED. use SetDoubleParameter

#### 6.1.5

```
int32_t
bHYPRE_ParCSRDiagScale_SetMaxIterations (
    bHYPRE_ParCSRDiagScale self, int32_t max_iterations)
```

(Optional) Set maximum number of iterations. DEPRECATED use SetIntParameter

#### 6.1.6

```
int32_t
bHYPRE_ParCSRDiagScale_SetLogging ( bHYPRE_ParCSRDiagScale self,
    int32_t level)
```

(Optional) Set the *logging level*, specifying the degree of additional informational data to be accumulated. Does nothing by default (level = 0). Other levels (if any) are implementation-specific. Must be called before **Setup** and **Apply**. DEPRECATED use SetIntParameter

#### 6.1.7

```
int32_t
bHYPRE_ParCSRDiagScale_SetPrintLevel ( bHYPRE_ParCSRDiagScale
    self, int32_t level)
```

(Optional) Set the *print level*, specifying the degree of informational data to be printed either to the screen or to a file. Does nothing by default (level=0). Other levels (if any) are implementation-specific. Must be called before **Setup** and **Apply**. DEPRECATED use SetIntParameter

## 6.2

## ParCSR BoomerAMG Solver

### Names

6.2.1	<b>struct bHYPRE_BoomerAMG__object</b> <i>Symbol "bHYPRE" .....</i> <b>void</b> <i>Constructor function for the class</i> <b>bHYPRE_BoomerAMG</b> <b>bHYPRE_BoomerAMG__createRemote</b> (const char *, <span style="float: right;">sidl_BaseInterface *_ex)</span> <i>RMI constructor function for the class</i> <b>bHYPRE_BoomerAMG</b> <b>bHYPRE_BoomerAMG__connect</b> (const char *, sidel_BaseInterface *_ex) <i>RMI connector function for the class</i> <b>bHYPRE_BoomerAMG</b> <b>bHYPRE_BoomerAMG_Create</b> ( bHYPRE_MPICommunicator mpi_comm, <span style="float: right;">bHYPRE_IJParCSRMatrix A)</span> <i>Method: Create[]</i> <b>int32_t</b> <b>bHYPRE_BoomerAMG_SetLevelRelaxWt</b> ( bHYPRE_BoomerAMG self, <span style="float: right;">double relax_wt, int32_t level)</span> <i>Method: SetLevelRelaxWt[]</i> <b>int32_t</b> <b>bHYPRE_BoomerAMG_InitGridRelaxation</b> ( bHYPRE_BoomerAMG self, <span style="float: right;">struct sidel_int__array**  num_grid_sweeps,  struct sidel_int__array**  grid_relax_type,  struct sidel_int__array**  grid_relax_points,  int32_t coarsen_type,  struct sidel_double__array**  relax_weights,  int32_t max_levels)</span> <i>Method: InitGridRelaxation[]</i>	45
6.2.2	<b>int32_t</b> <b>bHYPRE_BoomerAMG_SetCommunicator</b> ( bHYPRE_BoomerAMG self, <span style="float: right;">bHYPRE_MPICommunicator  mpi_comm)</span> <i>Set the MPI Communicator .....</i> <b>int32_t</b>	47

---

```

bHYPRE_BoomerAMG_SetIntParameter ( bHYPRE_BoomerAMG self,
                                     const char* name,
                                     int32_t value)
    Set the int parameter associated with name

int32_t
bHYPRE_BoomerAMG_SetDoubleParameter ( bHYPRE_BoomerAMG
                                         self, const char* name,
                                         double value)
    Set the double parameter associated with name

int32_t
bHYPRE_BoomerAMG_SetStringParameter ( bHYPRE_BoomerAMG self,
                                         const char* name,
                                         const char* value)
    Set the string parameter associated with name

int32_t
bHYPRE_BoomerAMG_SetIntArray1Parameter ( bHYPRE_BoomerAMG
                                             self, const char* name,
                                             int32_t* value,
                                             int32_t nvalues)
    Set the int 1-D array parameter associated with name

int32_t
bHYPRE_BoomerAMG_SetIntArray2Parameter ( bHYPRE_BoomerAMG
                                             self, const char* name,
                                             struct sidl_int__array*
                                             value)
    Set the int 2-D array parameter associated with name

int32_t
bHYPRE_BoomerAMG_SetDoubleArray1Parameter (
                                             bHYPRE_BoomerAMG
                                             self,
                                             const char* name,
                                             double* value,
                                             int32_t nvalues)
    Set the double 1-D array parameter associated with name

int32_t
bHYPRE_BoomerAMG_SetDoubleArray2Parameter (
                                             bHYPRE_BoomerAMG
                                             self,
                                             const char* name,
                                             struct
                                             sidl_double__array*
                                             value)
    Set the double 2-D array parameter associated with name

int32_t
bHYPRE_BoomerAMG_GetInt Value ( bHYPRE_BoomerAMG self,
                                  const char* name, int32_t* value)
    Set the int parameter associated with name

int32_t

```

	<b>bHYPRE_BoomerAMG_GetDoubleValue</b> ( bHYPRE_BoomerAMG self, const char* name, double* value) <i>Get the double parameter associated with name</i>	
	int32_t <b>bHYPRE_BoomerAMG_Setup</b> ( bHYPRE_BoomerAMG self, bHYPRE_Vector b, bHYPRE_Vector x) <i>(Optional) Do any preprocessing that may be necessary in order to execute Apply</i>	
	int32_t <b>bHYPRE_BoomerAMG_Apply</b> ( bHYPRE_BoomerAMG self, bHYPRE_Vector b, bHYPRE_Vector* x) <i>Apply the operator to b, returning x</i>	
	int32_t <b>bHYPRE_BoomerAMG_ApplyAdjoint</b> ( bHYPRE_BoomerAMG self, bHYPRE_Vector b, bHYPRE_Vector* x) <i>Apply the adjoint of the operator to b, returning x</i>	
6.2.3	int32_t <b>bHYPRE_BoomerAMG_SetOperator</b> ( bHYPRE_BoomerAMG self, bHYPRE_Operator A) <i>Set the operator for the linear system being solved .....</i>	47
6.2.4	int32_t <b>bHYPRE_BoomerAMG_SetTolerance</b> ( bHYPRE_BoomerAMG self, double tolerance) <i>(Optional) Set the convergence tolerance .....</i>	47
6.2.5	int32_t <b>bHYPRE_BoomerAMG_SetMaxIterations</b> ( bHYPRE_BoomerAMG self, int32_t max_iterations) <i>(Optional) Set maximum number of iterations .....</i>	48
6.2.6	int32_t <b>bHYPRE_BoomerAMG_SetLogging</b> ( bHYPRE_BoomerAMG self, int32_t level) <i>(Optional) Set the logging level, specifying the degree of additional informational data to be accumulated .....</i>	48
6.2.7	int32_t <b>bHYPRE_BoomerAMG_SetPrintLevel</b> ( bHYPRE_BoomerAMG self, int32_t level) <i>(Optional) Set the print level, specifying the degree of informational data to be printed either to the screen or to a file .....</i>	48
	int32_t <b>bHYPRE_BoomerAMG_GetNumIterations</b> ( bHYPRE_BoomerAMG self, int32_t* num_iterations) <i>(Optional) Return the number of iterations taken</i>	
	int32_t <b>bHYPRE_BoomerAMG_GetRelResidualNorm</b> ( bHYPRE_BoomerAMG self, double* norm) <i>(Optional) Return the norm of the relative residual</i>	
	struct bHYPRE_BoomerAMG__object* bHYPRE_BoomerAMG__cast void* obj	

---

```

        Cast method for interface and class type conversions
void*
bHYPRE_BoomerAMG__cast2 ( void* obj, const char* type)
        String cast method for interface and class type conversions

void
bHYPRE_BoomerAMG__exec ( bHYPRE_BoomerAMG self,
                        const char* methodName,
                        sidl_io_Deserializer inArgs,
                        sidl_io_Serializer outArgs)
        Select and execute a method by name

void
bHYPRE_BoomerAMG__sexec ( const char* methodName,
                        sidl_io_Deserializer inArgs,
                        sidl_io_Serializer outArgs)
        static Exec method for reflexivity

char*
bHYPRE_BoomerAMG__getURL ( bHYPRE_BoomerAMG self)
        Get the URL of the Implementation of this object (for RMI)

```

### 6.2.1

```
struct bHYPRE_BoomerAMG__object
```

Symbol "bHYPRE.BoomerAMG" (version 1.0.0)

Algebraic multigrid solver, based on classical Ruge-Stueben.

BoomerAMG requires an IJParCSR matrix

The following optional parameters are available and may be set using the appropriate **Parameter** function (as indicated in parentheses):

**MaxLevels** (Int) - maximum number of multigrid levels.

**StrongThreshold** (Double) - AMG strength threshold.

**MaxRowSum** (Double) -

**CoarsenType** (Int) - type of parallel coarsening algorithm used.

**MeasureType** (Int) - type of measure used; local or global.

**CycleType** (Int) - type of cycle used; a V-cycle (default) or a W-cycle.

**NumGridSweeps** (IntArray 1D) - number of sweeps for fine and coarse grid, up and down cycle. DEPRECATED: Use NumSweeps or Cycle?NumSweeps instead.

**NumSweeps** (Int) - number of sweeps for fine grid, up and down cycle.

**Cycle0NumSweeps** (Int) - number of sweeps for fine grid

**Cycle1NumSweeps** (Int) - number of sweeps for down cycle

**Cycle2NumSweeps** (Int) - number of sweeps for up cycle

**Cycle3NumSweeps** (Int) - number of sweeps for coarse grid

**GridRelaxType** (IntArray 1D) - type of smoother used on fine and coarse grid, up and down cycle.  
DEPRECATED: Use RelaxType or Cycle?RelaxType instead.

**RelaxType** (Int) - type of smoother for fine grid, up and down cycle.

**Cycle0RelaxType** (Int) - type of smoother for fine grid

**Cycle1RelaxType** (Int) - type of smoother for down cycle

**Cycle2RelaxType** (Int) - type of smoother for up cycle

**Cycle3RelaxType** (Int) - type of smoother for coarse grid

**GridRelaxPoints** (IntArray 2D) - point ordering used in relaxation. DEPRECATED.

**RelaxWeight** (DoubleArray 1D) - relaxation weight for smoothed Jacobi and hybrid SOR. DEPRECATED: Instead, use the RelaxWt parameter and the SetLevelRelaxWt function.

**RelaxWt** (Int) - relaxation weight for all levels for smoothed Jacobi and hybrid SOR.

**TruncFactor** (Double) - truncation factor for interpolation.

**SmoothType** (Int) - more complex smoothers.

**SmoothNumLevels** (Int) - number of levels for more complex smoothers.

**SmoothNumSweeps** (Int) - number of sweeps for more complex smoothers.

**PrintFileName** (String) - name of file printed to in association with **SetPrintLevel**. (not yet implemented).

**NumFunctions** (Int) - size of the system of PDEs (when using the systems version).

**DOFFunc** (IntArray 1D) - mapping that assigns the function to each variable (when using the systems version).

**Variant** (Int) - variant of Schwarz used.

**Overlap** (Int) - overlap for Schwarz.

**DomainType** (Int) - type of domain used for Schwarz.

**SchwarzRlxWeight** (Double) - the smoothing parameter for additive Schwarz.

**DebugFlag** (Int) -

The following function is specific to this class:

**SetLevelRelxWeight** (Double , Int) - relaxation weight for one specified level of smoothed Jacobi and hybrid SOR.

Objects of this type can be cast to Solver objects using the `--cast` methods.

### 6.2.2

```
int32_t  
bHYPRE_BoomerAMG_SetCommunicator ( bHYPRE_BoomerAMG self,  
bHYPRE_MPICommunicator mpi_comm)
```

Set the MPI Communicator. DEPRECATED, use Create:

### 6.2.3

```
int32_t  
bHYPRE_BoomerAMG_SetOperator ( bHYPRE_BoomerAMG self,  
bHYPRE_Operator A)
```

Set the operator for the linear system being solved. DEPRECATED. use Create

### 6.2.4

```
int32_t  
bHYPRE_BoomerAMG_SetTolerance ( bHYPRE_BoomerAMG self, double  
tolerance)
```

(Optional) Set the convergence tolerance. DEPRECATED. use SetDoubleParameter

**6.2.5**

```
int32_t
bHYPRE_BoomerAMG_SetMaxIterations ( bHYPRE_BoomerAMG self,
int32_t max_iterations)
```

(Optional) Set maximum number of iterations. DEPRECATED use SetIntParameter

**6.2.6**

```
int32_t
bHYPRE_BoomerAMG_SetLogging ( bHYPRE_BoomerAMG self, int32_t
level)
```

(Optional) Set the *logging level*, specifying the degree of additional informational data to be accumulated. Does nothing by default (level = 0). Other levels (if any) are implementation-specific. Must be called before **Setup** and **Apply**. DEPRECATED use SetIntParameter

**6.2.7**

```
int32_t
bHYPRE_BoomerAMG_SetPrintLevel ( bHYPRE_BoomerAMG self, int32_t
level)
```

(Optional) Set the *print level*, specifying the degree of informational data to be printed either to the screen or to a file. Does nothing by default (level=0). Other levels (if any) are implementation-specific. Must be called before **Setup** and **Apply**. DEPRECATED use SetIntParameter



## PreconditionedSolver Interface

### Names

7.1	<b>struct bHYPRE_PreconditionedSolver__object</b> <i>Symbol "bHYPRE" .....</i>	50
	<b>extern C bHYPRE_PreconditionedSolver</b> <b>bHYPRE_PreconditionedSolver__connect</b> (const char *, sidl_BaseInterface *_ex) <i>RMI connector function for the class</i>	
	<b>int32_t</b> <b>bHYPRE_PreconditionedSolver_SetPreconditioner</b> ( bHYPRE_PreconditionedSolver self, bHYPRE_Solver s) <i>Set the preconditioner</i>	
	<b>int32_t</b> <b>bHYPRE_PreconditionedSolver_GetPreconditioner</b> ( bHYPRE_PreconditionedSolver self, bHYPRE_Solver* s) <i>Method: GetPreconditioner[]</i>	
	<b>int32_t</b> <b>bHYPRE_PreconditionedSolver_Clone</b> ( bHYPRE_PreconditionedSolver self, bHYPRE_PreconditionedSolver* x) <i>Method: Clone[]</i>	
	<b>obj</b> <i>Cast method for interface and class type conversions</i>	
	<b>void*</b> <b>bHYPRE_PreconditionedSolver__cast2</b> ( void* obj, const char* type) <i>String cast method for interface and class type conversions</i>	
	<b>void</b> <b>bHYPRE_PreconditionedSolver__exec</b> ( bHYPRE_PreconditionedSolver self, const char* methodName, sidl_io_Deserializer inArgs, sidl_io_Serializer outArgs) <i>Select and execute a method by name</i>	
	<b>void</b> <b>bHYPRE_PreconditionedSolver__sexec</b> ( const char* methodName, sidl_io_Deserializer inArgs, sidl_io_Serializer outArgs) <i>static Exec method for reflexivity</i>	
	<b>char*</b>	

**bHYPRE\_PreconditionedSolver\_\_getURL** ( bHYPRE\_PreconditionedSolver  
self)

*Get the URL of the Implementation of this object (for RMI)*

#### 7.1

**struct bHYPRE\_PreconditionedSolver\_\_object**

Symbol "bHYPRE.PreconditionedSolver" (version 1.0.0)

## Preconditioned Solvers

### Names

8.1	<b>PCG Preconditioned Solver</b>	51
8.2	<b>GMRES Preconditioned Solver</b>	56

## PCG Preconditioned Solver

### Names

8.1.1	struct <b>bHYPRE_PCG__object</b> <i>Symbol "bHYPRE"</i> .....	54
	extern C struct bHYPRE_PCG__object* bHYPRE_PCG__create void <i>Constructor function for the class</i>	
	bHYPRE_PCG <b>bHYPRE_PCG__createRemote</b> (const char *, sidl_BaseInterface *_ex) <i>RMI constructor function for the class</i>	
	bHYPRE_PCG <b>bHYPRE_PCG__connect</b> (const char *, sidl_BaseInterface *_ex) <i>RMI connector function for the class</i>	
	bHYPRE_PCG <b>bHYPRE_PCG_Create</b> ( bHYPRE_MPICommunicator mpi-comm, bHYPRE_Operator A) <i>Method: Create[]</i>	
8.1.2	int32_t <b>bHYPRE_PCG_SetCommunicator</b> ( bHYPRE_PCG self, bHYPRE_MPICommunicator mpi-comm) <i>Set the MPI Communicator</i> .....	54
	int32_t <b>bHYPRE_PCG_SetIntParameter</b> ( bHYPRE_PCG self, const char* name, int32_t value) <i>Set the int parameter associated with name</i>	
	int32_t	

---

**bHYPRE\_PCG\_SetDoubleParameter** ( bHYPRE\_PCG self,  
const char\* name, double value)  
*Set the double parameter associated with **name***

int32\_t  
**bHYPRE\_PCG\_SetStringParameter** ( bHYPRE\_PCG self,  
const char\* name, const char\* value)  
*Set the string parameter associated with **name***

int32\_t  
**bHYPRE\_PCG\_SetIntArray1Parameter** ( bHYPRE\_PCG self,  
const char\* name, int32\_t\* value,  
int32\_t nvalues)  
*Set the int 1-D array parameter associated with **name***

int32\_t  
**bHYPRE\_PCG\_SetIntArray2Parameter** ( bHYPRE\_PCG self,  
const char\* name,  
struct sidl\_int\_array\* value)  
*Set the int 2-D array parameter associated with **name***

int32\_t  
**bHYPRE\_PCG\_SetDoubleArray1Parameter** ( bHYPRE\_PCG self,  
const char\* name,  
double\* value,  
int32\_t nvalues)  
*Set the double 1-D array parameter associated with **name***

int32\_t  
**bHYPRE\_PCG\_SetDoubleArray2Parameter** ( bHYPRE\_PCG self,  
const char\* name, struct  
sidl\_double\_array\* value)  
*Set the double 2-D array parameter associated with **name***

int32\_t  
**bHYPRE\_PCG\_GetIntValue** ( bHYPRE\_PCG self, const char\* name,  
int32\_t\* value)  
*Set the int parameter associated with **name***

int32\_t  
**bHYPRE\_PCG\_GetDoubleValue** ( bHYPRE\_PCG self, const char\* name,  
double\* value)  
*Get the double parameter associated with **name***

int32\_t  
**bHYPRE\_PCG\_Setup** ( bHYPRE\_PCG self, bHYPRE\_Vector b,  
bHYPRE\_Vector x)  
*(Optional) Do any preprocessing that may be necessary in order to execute  
Apply*

int32\_t  
**bHYPRE\_PCG\_Apply** ( bHYPRE\_PCG self, bHYPRE\_Vector b,  
bHYPRE\_Vector\* x)  
*Apply the operator to **b**, returning **x***

int32\_t

	<b>bHYPRE_PCG_ApplyAdjoint</b> ( bHYPRE_PCG self, bHYPRE_Vector b, bHYPRE_Vector* x) <i>Apply the adjoint of the operator to b, returning x</i>	
8.1.3	int32_t <b>bHYPRE_PCG_SetOperator</b> ( bHYPRE_PCG self, bHYPRE_Operator A) <i>Set the operator for the linear system being solved .....</i>	54
8.1.4	int32_t <b>bHYPRE_PCG_SetTolerance</b> ( bHYPRE_PCG self, double tolerance) <i>(Optional) Set the convergence tolerance .....</i>	55
8.1.5	int32_t <b>bHYPRE_PCG_SetMaxIterations</b> ( bHYPRE_PCG self, int32_t max_iterations) <i>(Optional) Set maximum number of iterations .....</i>	55
8.1.6	int32_t <b>bHYPRE_PCG_SetLogging</b> ( bHYPRE_PCG self, int32_t level) <i>(Optional) Set the logging level, specifying the degree of additional informa- tional data to be accumulated .....</i>	55
8.1.7	int32_t <b>bHYPRE_PCG_SetPrintLevel</b> ( bHYPRE_PCG self, int32_t level) <i>(Optional) Set the print level, specifying the degree of informational data to be printed either to the screen or to a file .....</i>	56
	int32_t <b>bHYPRE_PCG_GetNumIterations</b> ( bHYPRE_PCG self, int32_t* num_iterations) <i>(Optional) Return the number of iterations taken</i>	
	int32_t <b>bHYPRE_PCG_GetRelResidualNorm</b> ( bHYPRE_PCG self, double* norm) <i>(Optional) Return the norm of the relative residual</i>	
	int32_t <b>bHYPRE_PCG_SetPreconditioner</b> ( bHYPRE_PCG self, bHYPRE_Solver s) <i>Set the preconditioner</i>	
	int32_t <b>bHYPRE_PCG_GetPreconditioner</b> ( bHYPRE_PCG self, bHYPRE_Solver* s) <i>Method: GetPreconditioner[]</i>	
	int32_t <b>bHYPRE_PCG_Clone</b> ( bHYPRE_PCG self, bHYPRE_PreconditionedSolver* x) <i>Method: Clone[]</i>	
	struct bHYPRE_PCG_object* bHYPRE_PCG__cast void* <b>obj</b> <i>Cast method for interface and class type conversions</i>	
	void* <b>bHYPRE_PCG__cast2</b> ( void* obj, const char* type) <i>String cast method for interface and class type conversions</i>	
	void	

---

```

bHYPRE_PCG__exec ( bHYPRE_PCG self,  const char* methodName,
                    sidl_io_Deserializer inArgs,  sidl_io_Serializer outArgs)
    Select and execute a method by name

void
bHYPRE_PCG__sexec (  const char* methodName,
                      sidl_io_Deserializer inArgs,  sidl_io_Serializer outArgs)
    static Exec method for reflexivity

char*
bHYPRE_PCG__getURL ( bHYPRE_PCG self)
    Get the URL of the Implementation of this object (for RMI)

```

### 8.1.1

```
struct bHYPRE_PCG__object
```

Symbol "bHYPRE.PCG" (version 1.0.0)

### 8.1.2

```

int32_t
bHYPRE_PCG_SetCommunicator ( bHYPRE_PCG self,
                               bHYPRE_MPICommunicator mpi_comm)

```

Set the MPI Communicator. DEPRECATED, use Create:

### 8.1.3

```

int32_t
bHYPRE_PCG_SetOperator ( bHYPRE_PCG self,  bHYPRE_Operator A)

```

Set the operator for the linear system being solved. DEPRECATED, use Create

## 8.1.4

```
int32_t bHYPRE_PCG_SetTolerance ( bHYPRE_PCG self, double tolerance)
```

(Optional) Set the convergence tolerance. DEPRECATED. use SetDoubleParameter

## 8.1.5

```
int32_t
bHYPRE_PCG_SetMaxIterations ( bHYPRE_PCG self, int32_t
max_iterations)
```

(Optional) Set maximum number of iterations. DEPRECATED use SetIntParameter

## 8.1.6

```
int32_t bHYPRE_PCG_SetLogging ( bHYPRE_PCG self, int32_t level)
```

(Optional) Set the *logging level*, specifying the degree of additional informational data to be accumulated. Does nothing by default (level = 0). Other levels (if any) are implementation-specific. Must be called before **Setup** and **Apply**. DEPRECATED use SetIntParameter

## 8.1.7

```
int32_t bHYPRE_PCG_SetPrintLevel ( bHYPRE_PCG self, int32_t level)
```

(Optional) Set the *print level*, specifying the degree of informational data to be printed either to the screen or to a file. Does nothing by default (level=0). Other levels (if any) are implementation-specific. Must be called before **Setup** and **Apply**. DEPRECATED use **SetIntParameter**

## 8.2

## GMRES Preconditioned Solver

## Names

8.2.1	<pre>struct bHYPRE_GMRES__object     <i>Symbol "bHYPRE" .....</i> extern C struct bHYPRE_GMRES__object* bHYPRE_GMRES__create void     <i>Constructor function for the class</i> bHYPRE_GMRES bHYPRE_GMRES__createRemote (const char *, sidl_BaseInterface *_ex)     <i>RMI constructor function for the class</i> bHYPRE_GMRES bHYPRE_GMRES__connect (const char *, sidl_BaseInterface *_ex)     <i>RMI connector function for the class</i> bHYPRE_GMRES bHYPRE_GMRES__Create ( bHYPRE_MPICommunicator mpi_comm,                         bHYPRE_Operator A)     <i>Method: Create[]</i></pre>	59
8.2.2	<pre>int32_t bHYPRE_GMRES_SetCommunicator ( bHYPRE_GMRES self,                                 bHYPRE_MPICommunicator                                 mpi_comm)     <i>Set the MPI Communicator .....</i> int32_t bHYPRE_GMRES_SetIntParameter ( bHYPRE_GMRES self,                                 const char* name, int32_t value)     <i>Set the int parameter associated with name</i> int32_t</pre>	59



**bHYPRE\_GMRES\_SetDoubleParameter** ( bHYPRE\_GMRES self,  
const char\* name, double value)

*Set the double parameter associated with name*

int32\_t

**bHYPRE\_GMRES\_SetStringParameter** ( bHYPRE\_GMRES self,  
const char\* name,  
const char\* value)

*Set the string parameter associated with name*

int32\_t

**bHYPRE\_GMRES\_SetIntArray1Parameter** ( bHYPRE\_GMRES self,  
const char\* name,  
int32\_t\* value,  
int32\_t nvalues)

*Set the int 1-D array parameter associated with name*

int32\_t

**bHYPRE\_GMRES\_SetIntArray2Parameter** ( bHYPRE\_GMRES self,  
const char\* name,  
struct sidl\_int\_array\* value)

*Set the int 2-D array parameter associated with name*

int32\_t

**bHYPRE\_GMRES\_SetDoubleArray1Parameter** ( bHYPRE\_GMRES self,  
const char\* name,  
double\* value,  
int32\_t nvalues)

*Set the double 1-D array parameter associated with name*

int32\_t

**bHYPRE\_GMRES\_SetDoubleArray2Parameter** ( bHYPRE\_GMRES self,  
const char\* name, struct  
sidl\_double\_array\* value)

*Set the double 2-D array parameter associated with name*

int32\_t

**bHYPRE\_GMRES\_GetIntValue** ( bHYPRE\_GMRES self,  
const char\* name, int32\_t\* value)

*Set the int parameter associated with name*

int32\_t

**bHYPRE\_GMRES\_GetDoubleValue** ( bHYPRE\_GMRES self,  
const char\* name, double\* value)

*Get the double parameter associated with name*

int32\_t

**bHYPRE\_GMRES\_Setup** ( bHYPRE\_GMRES self, bHYPRE\_Vector b,  
bHYPRE\_Vector x)

*(Optional) Do any preprocessing that may be necessary in order to execute Apply*

int32\_t

**bHYPRE\_GMRES\_Apply** ( bHYPRE\_GMRES self, bHYPRE\_Vector b,  
bHYPRE\_Vector\* x)

*Apply the operator to b, returning x*

int32\_t

---

	<b>bHYPRE_GMRES_ApplyAdjoint</b> ( bHYPRE_GMRES self, bHYPRE_Vector b, bHYPRE_Vector* x) <i>Apply the adjoint of the operator to b, returning x</i>	
8.2.3	int32_t <b>bHYPRE_GMRES_SetOperator</b> ( bHYPRE_GMRES self, bHYPRE_Operator A) <i>Set the operator for the linear system being solved</i> .....	60
8.2.4	int32_t <b>bHYPRE_GMRES_SetTolerance</b> ( bHYPRE_GMRES self, double tolerance) <i>(Optional) Set the convergence tolerance</i> .....	60
8.2.5	int32_t <b>bHYPRE_GMRES_SetMaxIterations</b> ( bHYPRE_GMRES self, int32_t max_iterations) <i>(Optional) Set maximum number of iterations</i> .....	60
8.2.6	int32_t <b>bHYPRE_GMRES_SetLogging</b> ( bHYPRE_GMRES self, int32_t level) <i>(Optional) Set the logging level, specifying the degree of additional informational data to be accumulated</i> .....	61
8.2.7	int32_t <b>bHYPRE_GMRES_SetPrintLevel</b> ( bHYPRE_GMRES self, int32_t level) <i>(Optional) Set the print level, specifying the degree of informational data to be printed either to the screen or to a file</i> .....	61
	int32_t <b>bHYPRE_GMRES_GetNumIterations</b> ( bHYPRE_GMRES self, int32_t* num_iterations) <i>(Optional) Return the number of iterations taken</i>	
	int32_t <b>bHYPRE_GMRES_GetRelResidualNorm</b> ( bHYPRE_GMRES self, double* norm) <i>(Optional) Return the norm of the relative residual</i>	
	int32_t <b>bHYPRE_GMRES_SetPreconditioner</b> ( bHYPRE_GMRES self, bHYPRE_Solver s) <i>Set the preconditioner</i>	
	int32_t <b>bHYPRE_GMRES_GetPreconditioner</b> ( bHYPRE_GMRES self, bHYPRE_Solver* s) <i>Method: GetPreconditioner[]</i>	
	int32_t <b>bHYPRE_GMRES_Clone</b> ( bHYPRE_GMRES self, bHYPRE_PreconditionedSolver* x) <i>Method: Clone[]</i>	
	struct bHYPRE_GMRES__object* bHYPRE_GMRES__cast void* obj <i>Cast method for interface and class type conversions</i>	
	void*	

```

bHYPRE_GMRES__cast2 ( void* obj, const char* type)
    String cast method for interface and class type conversions

void
bHYPRE_GMRES__exec ( bHYPRE_GMRES self,
    const char* methodName,
    sidl_io_Deserializer inArgs,
    sidl_io_Serializer outArgs)
    Select and execute a method by name

void
bHYPRE_GMRES__sexec ( const char* methodName,
    sidl_io_Deserializer inArgs,
    sidl_io_Serializer outArgs)
    static Exec method for reflexivity

char*
bHYPRE_GMRES__getURL ( bHYPRE_GMRES self)
    Get the URL of the Implementation of this object (for RMI)

```

### 8.2.1

```
struct bHYPRE_GMRES__object
```

Symbol "bHYPRE.GMRES" (version 1.0.0)

Objects of this type can be cast to PreconditionedSolver objects using the `__cast` methods.

RDF: Documentation goes here.

The regular GMRES solver calls Babel-interface matrix and vector functions. The HGMRES solver calls HYPRE interface functions. The regular solver will work with any consistent matrix, vector, and preconditioner classes. The HGMRES solver will work with the more common combinations.

The HGMRES solver checks whether the matrix, vectors, and preconditioner are of known types, and will not work with any other types. Presently, the recognized data types are: matrix, vector: IJParCSRMatrix, IJParCSRVector preconditioner: BoomerAMG, ParCSRDiagScale

### 8.2.2

```

int32_t
bHYPRE_GMRES_SetCommunicator ( bHYPRE_GMRES self,
    bHYPRE_MPICommunicator mpi_comm)

```

Set the MPI Communicator. DEPRECATED, use Create:

### 8.2.3

```
int32_t  
bHYPRE_GMRES_SetOperator ( bHYPRE_GMRES self, bHYPRE_Operator  
A)
```

Set the operator for the linear system being solved. DEPRECATED. use Create

### 8.2.4

```
int32_t  
bHYPRE_GMRES_SetTolerance ( bHYPRE_GMRES self, double tolerance)
```

(Optional) Set the convergence tolerance. DEPRECATED. use SetDoubleParameter

### 8.2.5

```
int32_t  
bHYPRE_GMRES_SetMaxIterations ( bHYPRE_GMRES self, int32_t  
max_iterations)
```

(Optional) Set maximum number of iterations. DEPRECATED use SetIntParameter

**8.2.6**

```
int32_t bHYPRE_GMRES_SetLogging ( bHYPRE_GMRES self, int32_t level)
```

(Optional) Set the *logging level*, specifying the degree of additional informational data to be accumulated. Does nothing by default (level = 0). Other levels (if any) are implementation-specific. Must be called before **Setup** and **Apply**. DEPRECATED use SetIntParameter

**8.2.7**

```
int32_t
bHYPRE_GMRES_SetPrintLevel ( bHYPRE_GMRES self, int32_t level)
```

(Optional) Set the *print level*, specifying the degree of informational data to be printed either to the screen or to a file. Does nothing by default (level=0). Other levels (if any) are implementation-specific. Must be called before **Setup** and **Apply**. DEPRECATED use SetIntParameter

# Class Graph